Major Topics for Test #2

$\mathrm{CS}~3171$

Summer 2003

1 Chapter 1 of Kurose & Ross (2e)

1.1 Functions of Layers

especially error control and flow control error control reliability and response messages/codes flow control types of connections (persistent, parallel, pipelining, etc.) multiplexing Host header in HTTP

 ${\bf connection \ setup \ negotiated \ HTTP \ content \ parameters$

 ${\bf segmentation}\ {\bf and}\ {\bf reassembly}\ {\bf headers}\ {\bf and}\ {\bf MIME}\ {\bf encoding}$

2 Chapter 2 of Kurose & Ross (2e)

2.1 Examples of application layer protocols

- HTTP, FTP, SMTP, DNS
- POP3, IMAP
- Peer-to-peer architectures, CDNs in general

2.2 Interaction Models

- Client-Server
- Peer-to-Peer
- Distributed Systems (particularly DNS and CDN)

2.3 Client-Server

- stateful and stateless connections
- reliability guarantees (through lower layer and through application layer)
- round trip times
- push and pull protocols

2.3.1 Stateful Transactions

- FTP method vs. HTTP methods
- HTTP cookies
- HTTP authorization
- $\bullet\,$ out-of-band data

2.3.2 Lower-level Details

- sockets
- the accept loop

2.4 Addressing

- $\bullet~{\rm sockets}$
- ports
- URLs

2.5 DNS

- $\bullet\,$ record types
- query types (iterative vs. recursive)

2.6 Content Distribution Networks (CDN)

2.7 Peer-to-Peer Architectures

3 Middleware Basics

- what is middleware
- what are distributed systems
- middleware methods
 - Remote Procedure Calls
- Middleware essentials
 - Paramater Marshalling
 - External Data Representation
 - Stubs
- Interface Definition Language
- Concept of services
- Names and registries